

NOTICE  
CITY OF KELLOGG  
1007 McKinley Ave., Kellogg, Idaho

Council Meeting July 8, 2020  
6:00 p.m.

AGENDA

***In an effort to provide the safest possible environment for the public and our employees and to meet the conditions set forth by the President, our Governor and Health Officials we are asking anyone that wishes to attend this Council Meeting by teleconference, please call 208-901-7313.***

**To be able to conduct City business listed on the Agenda, if the meeting agenda does not have a public hearing listed, the meeting is open to the public to listen only, unless the topic and/or presenter is listed on Agenda.**

A. CALL TO ORDER

B. ROLL CALL

C. PLEDGE OF ALLEGIANCE

D. HEARING: Budget Amendment for Fiscal Year 2019-2020

E. ORAL COMMUNICATIONS –

F. REPORTS FROM STAFF

Building Official, Planning & Zoning Planner, Police Chief, Superintendent of Public Works, Project Manager

G. CONSENT CALENDAR

All items listed under item G-Consent Calendar are considered routine by the City Council and will be enacted by one motion in the form listed below. If discussion is desired, by a Council Member, the item will be removed from the Consent Calendar and be considered at its appropriate place in the Agenda. *(Action Item)*

1. Approval or correction of the minutes of the June 10, 2020 regular council meeting and the minutes from the June 26<sup>th</sup> special council meeting.
2. Approval of payment of the bills for the month of June 2020 as presented. (Proving documents on file in the City Clerk's office)
3. Treasurer's Reports of Income & Expenditure, Treasurers Report will be posted on City Website.
4. P&Z Commission minutes of the June 15, 2020 Meeting.
5. Report of Commissions and Committees: No meetings

H. MOTION ON CONSENT CALENDAR

I. OLD BUSINESS

1. Finalized Phase 2 & Phase 3 Roads & Sewer Project Walk Through (6/30/2020) Update, Alta Science & Engineering
2. Update on Bunker/Wildcat Way Paving & stormwater Construction, by Alta Science & Engineering
3. Update on Teeter's Field Concession Stand, Bid opening held on 5/26/2020, by Alta Science & Engineering
4. Update on Wardner Sewer Inflow Analysis provided to the South Fork Cda River Sewer District.
5. Update on status of COVID-19 and large Activities within the City. *(Action Item)*

J. NEW BUSINESS

1. Appointment of Caitlin Kling, Lake City Law as City's Attorney & enter into contract, transfer from Hawley Troxell *(Action Item)*
2. Consideration on the Ordinance amending budget for Fiscal Year 2019-2020 *(Action Item)*
3. Consideration on Property Tax Relief Program for Fiscal Year 2020-2021 *(Action Item)*
4. Consideration to Accept the Tentative Budget for fiscal year 2020-2021. *(Action Item)*

J.NEW BUSINESS (continued)

5. Consideration on Ordinance Amending Blight Procedures. (Action Item)
6. Consideration on Tower for Spokane Public Radio located at Wardner Peak (Action Item)
7. Ratify the approval on the Engineering Contract with Alta Science & Engineering for the Government Gulch Project funded by the EDA Grant. (Action Item)
8. Ratify the approval on the Engineering Contract with Alta Science & Engineering as City's Engineer. (Action Item)
9. Ratify the approval for Task Order 1, Alta Science (Action Item)
10. Ratify the Mayor's Notice of Intent Award Letter and the Notice of Award for the 2020 Paving Project to Big Sky and move forward with the review & Approval of the 2020 Paved Roads Construction Contract. (Action Item) Added language 7/6/2020
11. Consideration on amendment to contract with EDA for Government Gulch Project (Action Item)
12. Consideration on Jt Management Agreement between City of Kellogg, Panhandle Area Council & DEQ for the Government Gulch Project funded by EDA. (Action Item)

K. ANNOUNCEMENTS & REPORTS

1. Council & Mayor

City Hall is accessible to persons with disabilities. Any person needing accommodations to participate in the above noticed meeting should contact the City Clerk's office, 208-786-9131 at least 48 hours prior to the meeting.

Posted 7/2/2020, added language to #10, New Business 7/6/2020